

GUIDING AND TRACKING STUDENTS WITHIN AND BEYOND THE SCHOOL WALLS

Abstract

Many Islamic schools have taken great strides in improving the academic and organizational standards of their schools. The standards for spiritual journey are what make Islamic schools unique from public schools. This journey is not merely teaching a few hours of quran, Islamic studies, and seerah but including the spirituality in all school activities. We need to give students not just an Islamic and secular educational experience in the educational classroom but also an Islamic and secular education experience outside the classroom, in a social setting. To really have a sense of our accomplishment we have to begin tracking students after they graduate and leave the doors of our school. We have to develop a questionnaire and method to see if the school has lit the candle inside our students to yearn for Allah's pleasure. The presentation will first focus on:

1. How students learn- (Glasser)
2. Seven habits of highly effective teens (Covey)
3. Programs and Activities for students
4. Tracking students after graduation

Presentation Outline

A typical student day

- a. 8 hours of school (8:00 a.m.-4:00p.m)
 - b. 1 -2 hours of play (4:15p.m.-5:45)
 - c. Dinner (5:45-6:15)
 - d. Homework (6:15-7:45)
 - e. T.V/computer (7:45-9:00)
 - f. Sleep 10:00-7:00
2. Prophet Muhammed / Glasser Percentage of What Students Learn
 - a. 10% of what they learn
 - b. 20% of what they hear
 - c. 30% of what they see
 - d. 50% of what they see and hear
 - e. 70% of what they discuss with others
 - f. 80% of what they experience personally
 - g. 95% of what they teach someone else
 3. Prophet Muhammed/ Seven Habits of Highly Effective Teens- Stephen Covey
 - a. Be Proactive
 - b. Begins with an end in Mind
 - c. Put first thing first
 - d. Think win/win
 - e. Seek to understand, then to be understood
 - f. Synergize

- g. Sharpen the Saw
4. Multiple Intelligences
 - a. Visual/Spatial
 - b. Bodily/Kinesthetic
 - c. Interpersonal
 - d. Intramurals
 - e. Musical
 - f. Linguistic
 - g. Logical/Mathematical
 5. Beyond the Classroom
 - a. Character Building Programs
 - b. Educational Experience through Entertainment
 - c. Working with the community
 - d. After-School Clubs and Activities
 6. Character Building Program
 - a. list different programs that have been implemented in the school
 7. Educating experience through entertainment
 - a. List and discuss various examples used in school
 8. Working
 9. with the Community
 - a. Give examples of different activities to coordinate with the community
 10. Interfaith Programs
 11. Poster Competition
 12. After-School Activities and Clubs
 13. Tracking students after graduation
 - a. Question pertaining to religious practices and views
 - b. Question pertaining to community and social involvement
 - c. Question pertaining to views on American policy and society
 - d. Questions pertaining to Islamic schools.